Title of Lesson: Ocean Animal Wheel
Theme: Life Science
Unit Number: 4  Unit Title: Living and Non-Living Things
Performance Standard(s) Covered (enter code):
SKL1

Enduring Standards (objectives of activity):
Habits of Mind
☐ ☒ Asks questions
☐ ☒ Uses numbers to quantify
☒ Works in a group
☐ Uses tools to measure and view
☐ Looks at how parts of things are needed
☐ Describes and compares using physical attributes
☐ Observes using senses
☐ Draws and describes observations

Content (key terms and topics covered):
Living animals under the sea: seahorse, whale, squid, starfish, sponge, octopus, shark, jellyfish, clam, lobster, crab, and sea anemone.

Learning Activity (description in steps)
Abstract (limit 100 characters): When you spin the wheel, ocean animals appear, including the words: seahorse, whale, squid, starfish, sponge, octopus, shark, jellyfish, clam, lobster, crab, and sea anemone. Write the 12 ocean animals that are on the wheel -- in alphabetical order.

Details: Go over the animals with them before you start the lesson and ask the students if they knew what the name of each animal is. Students will cut out the entire outline of bottom of the ocean animal wheel and cut out part of the top of the outline of the top of the ocean animal wheel. A teacher will cut a hole in the middle of the top and bottom ocean animal wheel and use a round-head fastener to put the wheel together. Students will color the animals before putting wheel together. They can glue the back of the wheel when it is completed on construction paper.

Materials Needed (type and quantity): Round-Head Fasteners, Construction Paper, Scissors, and Glue

Notes and Tips (general changes, alternative methods, cautions): Do not let the student punch a hole in the middle of the wheel. They might harm themselves. Do it yourself before you do the lesson. Activity can be done in groups or a whole class.
Sources/References:
1) http://members.enchantedlearning.com/wordwheels/animals/oceananimals/
2) 
3)