SCIENCE JEOPARDY

Objective/Purpose:

This activity is a great way to review material so that you are certain that students have learned everything that you have taught them. I used this lesson to help my kids review for a test they were having the next day over weather.

Materials/Time Required:

1.) One large poster board  
2.) Construction paper  
3.) Markers  
4.) Note cards

Activity time: As long as you want to play. I had eight different categories with 4 questions for each, and that game lasted about 45 minutes.

Background Information:

The only information needed is the information that you already have from the lessons you have previously taught.

Preparation:

The majority of time spent on this activity is in preparation. The preparation needs to be started two days before to give the glue time to dry. I first cut out 8 6X6 squares of construction paper, one for each review subject. (If you needed to review 10 different lesson topics you would need to cut out 10 squares.) I glued the squares onto the poster board at the sides and bottom leaving the top unglued in order to make a pocket big enough to fit note cards. I let the glue dry overnight. The next day I decorated the poster board by writing “Science Jeopardy” at the top, and each subject of review on the construction paper squares. The next part took some time. I looked at each lesson I had taught them, and came up with 4 questions from each one that I thought were the most important. I then labeled the questions from 1 to 4 in order of difficulty (4 being the hardest). I then put each group of note cards in their corresponding pocket on the poster board.

Safety Issues:
This is a pretty safe game. The only thing to worry about is keeping the kids under control as they may become very competitive and hyper because of the excitement of doing something so fun during school.

**Activity Outline/Teacher Procedure**

To start this game the first thing to do is have the class pick team names. I grouped my class into 4 teams of 6. Because my class has a hard time working as a team, I told them that the first group to agree on a team name would get to go first, the second to agree on a name would go second, etc, and we kept that order throughout the game. Whoever’s turn it is picks a category, and how many point they want to try to go for. I kept track of the points on the board. If one group got the answer wrong, the question went to the next group. The rules of this game can easily be changed, this way was just the most efficient way to play for my class. At the end of the game, there was a tie. As a tie breaker I had each team come up with their own question to challenge the other team with.

**Possible questions**

After the game we reviewed the questions that they had trouble with to make sure that they understood.

**Assessment/Evaluation**

This game was of course very popular with my students. It was a perfect way to review for their test. The game really pushed them to remember what they had learned, and gave me an idea of what areas they were having trouble with.